

## Make a disguise

Spy tools – Inventing, designing and making

### Purpose

To engage younger students in Art & Design activities using the idea of 'disguise' as a springboard for creativity.

### Age range (years)



### Subjects

Art & Design



## Background

Spies must often disguise themselves to avoid being recognised.

This activity offers younger children the chance to imagine or build their own disguise.

## Steps

### You will need:

- paper and coloured pens/pencils for students to draw their disguises ...or, if you want pupils to build disguises...
- clothes, hats, jewellery, face paint etc. Reuse costumes from school plays or ask the class to bring in suitable items from home.

1. In pairs, ask students to discuss what they think are their own and each other's distinguishing features. What makes them *them*? Ask them to think about the clothes they wear, the way they walk and facial expressions, as well as their main features (e.g. red hair, big hands).
2. Now ask them to help each other devise a disguise, deciding how they might cover-up and/or change these defining features. If you are using clothes and accessories ask them to experiment. Otherwise get them to draw sketches of different disguise concepts – with annotations to describe how the disguise works.
3. If feasible you can test disguises by inviting another teacher into the classroom. Ask this teacher to try and identify students who are 'under cover'.